

Annotations in the Java Programming Language

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What is an Annotation?

- An annotation is a marker which associates information with a program construct, but has no effect at run time.

History (1)

- They were introduced in J2SE 5.0, which was released in 2004.
 - See:
 - *New Features and Enhancements J2SE 5.0*
<https://docs.oracle.com/javase/1.5.0/docs/relnotes/features.html>
 - *JSR 175: A Metadata Facility for the Java Programming Language (Final Release)*. 30 September 2004. <https://jcp.org/en/jsr/detail?id=175>
- Released in 2006, Java SE 6 added further features (i.e., the `javax.annotation.processing` package).
 - *JSR 269: Pluggable Annotation Processing API (Final Release)*. 11 December 2006. <https://jcp.org/en/jsr/detail?id=269>

History (2)

- Java SE 8, which was released in 2014, brought new features (type annotations, repeatable annotations, new predefined annotation types).
 - See: *What's New in JDK 8*
<https://www.oracle.com/technetwork/java/javase/8-whats-new-2157071.html>

History (3)

- Java SE 9:
 - *JEP 277: Enhanced Deprecation*
<http://openjdk.java.net/jeps/277>

History (4)

- Java SE 11:
 - Annotations can be applied to local variables and formal parameters of lambda expressions.
 - See: *JEP 323: Local-Variable Syntax for Lambda Parameters* <https://openjdk.java.net/jeps/323>

Possible Uses

- **Information for the compiler:** for example, to suppress warnings or detect errors.
 - See, for example, the `@Deprecated` and `@Override` annotations.
 - *The Checker Framework* <https://checkerframework.org/>
- **Code generation:** annotations can be used for code generation.
 - *Java Architecture for XML Binding (JAXB)* <https://github.com/eclipse-ee4j/jaxb-ri>
 - *Project Lombok* <https://projectlombok.org/>
- **Runtime processing:** some annotations are available to be examined at runtime.
 - *JUnit* <https://junit.org/>
 - *Bean Validation:* is part of Java EE (see the `javax.validation` package and its sub-packages)
 - *JSR 380: Bean Validation 2.0 (Final Release)*. 3 August 2017. <https://jcp.org/en/jsr/detail?id=380>
 - Reference implementation: *Hibernate Validator* <http://hibernate.org/validator/>

Equivalents in Other Languages

- **.NET:** attributes
 - *.NET Framework Development Guide – Extending Metadata Using Attributes*
<https://docs.microsoft.com/en-us/dotnet/standard/attributes/index>
- **Python:** variable and function annotations (since version 3.0)
 - *PEP 526 – Syntax for Variable Annotations*
<https://www.python.org/dev/peps/pep-0526/>
 - *PEP 3107 – Function Annotations*
<https://www.python.org/dev/peps/pep-3107/>

Specification

- James Gosling, Bill Joy, Guy Steele, Gilad Bracha, Alex Buckley, Daniel Smith. *The Java Language Specification – Java SE 11 Edition*. 21 August 2018.

<https://docs.oracle.com/javase/specs/jls/se11/html/>

– See the following sections:

- 9.6. *Annotation Types*

<https://docs.oracle.com/javase/specs/jls/se11/html/jls-9.html#jls-9.6>

- 9.7. *Annotations*

<https://docs.oracle.com/javase/specs/jls/se11/html/jls-9.html#jls-9.7>

Annotation Syntax (1)

- An annotation consists of:
 - The name of an annotation type.
 - Optionally, a list of comma-separated element-value pairs.
 - The list must be enclosed in parentheses.
- The annotation type corresponding to the name determines the element-value pairs available.
 - Elements with a default value can be omitted.
- The order of the element-value pairs is not important.
 - It is customary, though not required, that element-value pairs in an annotation are presented in the same order as the corresponding elements in the annotation type declaration.

Kinds of Annotations

- **Normal annotations:**

- `@XmlElement(name = "birthday", namespace = "http://xmlns.com/foaf/0.1/", required = true)`

- **Single element annotation:**

- `@SuppressWarnings(value = "unchecked"),`
`@SuppressWarnings("unchecked")`

- `@Target(value = {ElementType.FIELD,`
`ElementType.METHOD})`
`@Target({ElementType.FIELD, ElementType.METHOD})`

- **Marker annotation:** when there are no element-value pairs, the () characters can be omitted.

- `@NotNull, @NotNull()`

Annotation Syntax (2)

- If the element type is an array type, then value must be provided with an array initializer expression.
 - Except that when the value is a single element array, in this case the curly braces can be omitted.
- For example, the following two annotations are equivalent:
 - `@Target({ElementType.METHOD})`
 - `@Target(ElementType.METHOD)`

Where Annotations May Appear

- On declarations:
 - Including declarations of annotation types, constructors, fields, enum constants, local variables, methods, modules, packages, formal parameters, classes, interfaces and enums, type parameters (Java SE 8)
- On type uses (Java SE 8)

Predefined Annotation Types

- In the `java.lang` package:
 - `@Deprecated`
 - `@FunctionalInterface` (Java SE 8)
 - `@Override`
 - `@SafeVarargs` (Java SE 8)
 - `@SuppressWarnings`
- In the `java.lang.annotation` package:
 - `@Documented`
 - `@Inherited`
 - `@Native` (Java SE 8)
 - `@Repeatable` (Java SE 8)
 - `@Retention`
 - `@Target`

@Deprecated (1)

- Indicates that the use of the annotated element should be avoided, because it is dangerous or because a better alternative exists.
 - It is strongly recommended that the reason for deprecating a program element be explained in the documentation, using the `@deprecated` Javadoc tag.
- Compilers issue warnings when a deprecated program element is used.
- The deprecated elements of Java SE 11:
<https://docs.oracle.com/en/java/javase/11/docs/api/deprecated-list.html>

@Deprecated (2)

```
// Character.java (OpenJDK 8):
package java.lang;

public final class Character implements java.io.Serializable,
    Comparable<Character> {
    ...

    /**
     * Determines if the specified character is permissible as the first
     * character in a Java identifier.
     * ...
     *
     * @param ch the character to be tested.
     * @return {@code true} if the character may start a Java
     *         identifier; {@code false} otherwise.
     * ...
     * @deprecated Replaced by isJavaIdentifierStart(char).
     */
    @Deprecated
    public static boolean isJavaLetter(char ch) {
        return isJavaIdentifierStart(ch);
    }
    ...
}
```


@Deprecated (3)

- Java SE 9 introduced the following two optional elements:
 - `since`: specifies the version in which the annotated element became deprecated (default: "")
 - `forRemoval`: indicates whether the annotated element is subject to removal in a future version (default: `false`)
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/Deprecated.html>

@Deprecated (4)

- Example:

```
// Runtime.java (OpenJDK 11):
package java.lang;
...
public class Runtime {
    ...

    /**
     * Not implemented, does nothing.
     *
     * @deprecated
     * This method was intended to control instruction tracing.
     * It has been superseded by JVM-specific tracing mechanisms.
     * This method is subject to removal in a future version of Java SE.
     *
     * @param on ignored
     */
    @Deprecated(since="9", forRemoval=true)
    public void traceInstructions(boolean on) {}
    ...
}
```

@Deprecated (5)

- Java SE 9:
 - A command-line static source code analyzer tool for detecting uses of deprecated API elements (jdepscan).
 - Examples:
 - `jdepscan commons-io-2.6.jar`
 - `jdepscan lib/*.jar`
 - See: <https://docs.oracle.com/javase/9/tools/jdepscan.htm>
 - Compilers do not issue a warning anymore when a deprecated type or member is imported.
 - See: *JEP 211: Elide Deprecation Warnings on Import Statements*
<http://openjdk.java.net/jeps/211>

@SuppressWarnings (1)

- Indicates that the named compiler warnings should be suppressed in the annotated element (and in all program elements contained in the annotated element).
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/SuppressWarnings.html>

@SuppressWarnings (2)

- Example:

```
@SuppressWarnings("unchecked")
public ArrayList<String> getMusketees() {
    ArrayList musketees = new ArrayList();
    musketees.add("D'Artagnan");
    musketees.add("Athos");
    musketees.add("Aramis");
    musketees.add("Porthos");
    return musketees;
}
```

```
import java.util.Date;
...
@SuppressWarnings("deprecation")
public static Date getDDay() {
    return new Date(1944 - 1900, 6 - 1, 6);
}
```

@Override (1)

- Indicates that a method declaration is intended to override a method declaration in a supertype.
- Although it is not required to use this annotation when overriding a method, it helps to prevent errors.
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/Override.html>

@Override (2)

```
// Integer.java (OpenJDK 11):
package java.lang;

public final class Integer extends Number implements
    Comparable<Integer> {
    ...

    /**
     * Returns a hash code for this {@code Integer}.
     *
     * @return a hash code value for this object, equal to the
     *         primitive {@code int} value represented by this
     *         {@code Integer} object.
     */
    @Override
    public int hashCode() {
        return Integer.hashCode(value);
    }
    ...
}
```

@FunctionalInterface (1)

- Indicates that an interface type declaration is intended to be a functional interface.
 - A functional interface has exactly one abstract method.
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/FunctionalInterface.html>

@FunctionalInterface (2)

- Example:

```
// FileFilter.java (OpenJDK 11):  
package java.io;  
  
@FunctionalInterface  
public interface FileFilter {  
    boolean accept(File pathname);  
}
```

@SafeVarargs (1)

- Suppresses certain warnings about variable arity methods.
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/SafeVarargs.html>

@SafeVarargs (2)

- Example:

```
// Collections.java (OpenJDK 11):  
package java.util;  
  
public class Collections {  
    ...  
    @SafeVarargs  
    public static <T> boolean addAll(Collection<? super T> c,  
        T... elements) {  
        boolean result = false;  
        for (T element : elements)  
            result |= c.add(element);  
        return result;  
    }  
    ...  
}
```

@Native (1)

- Indicates that a field defining a constant value may be referenced from native code.
 - Can be used, for example, to generate C++ header files.
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/annotation/Native.html>

@Native (2)

- Example:

```
// Integer.java (OpenJDK 11):  
package java.lang;  
  
public final class Integer extends Number implements  
    Comparable<Integer> {  
  
    /**  
     * A constant holding the minimum value an {@code int} can  
     * have,  $-2^{31}$ .  
     */  
    @Native public static final int MIN_VALUE = 0x80000000;  
    ...  
}
```

Meta-annotations (1)

- Annotations that apply to other annotations are known as meta-annotations.
- The following meta-annotation types are provided by the `java.lang.annotation` package:
 - `@Documented`
 - `@Inherited`
 - `@Repeatable`
 - `@Retention`
 - `@Target`

Meta-annotations (2)

- **@Documented:**

- Indicates that the use of the marked annotation must be included in the API documentation (by default, annotations are not included in the documentation generated by the javadoc tool).
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/annotation/Documentated.html>

- **@Inherited:**

- Indicates that an annotation type is automatically inherited (by default, there is no inheritance).
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/annotation/Inherited.html>

Meta-annotations (3)

- **@Repeatable:**

- Introduced in Java SE 8, indicates that the marked annotation can be applied more than once to the same declaration or type use (see later).
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/annotation/Repeatable.html>

- **@Retention:**

- Specifies how the marked annotation is stored, the following options are available:
 - **RetentionPolicy.SOURCE:** the marked annotation is ignored by the compiler.
 - **RetentionPolicy.CLASS:** the compiler records the marked annotation in the bytecode, but it is not available at runtime.
 - **RetentionPolicy.RUNTIME:** the compiler records the marked annotation in the bytecode, and it is available at runtime.
- See:
<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/annotation/Retention.html>

Meta-annotations (4)

- **@Target:**

- Determines the contexts in which an annotation type is applicable, the following options are available:

- Annotation type declaration (`ElementType.ANNOTATION_TYPE`)
- Constructor declaration (`ElementType.CONSTRUCTOR`)
- Field declaration (includes enum constants) (`ElementType.FIELD`)
- Local variable declaration (`ElementType.LOCAL_VARIABLE`)
- Method declaration (`ElementType.METHOD`)
- Module declaration (`ElementType.MODULE`)
- Package declaration (`ElementType.PACKAGE`)
- Formal parameter declaration (`ElementType.PARAMETER`)
- Class, interface (including annotation type), or enum declaration (`ElementType.TYPE`)
- Type parameter declaration (`ElementType.TYPE_PARAMETER`)
- Use of a type (`ElementType.TYPE_USE`)

- See:

<https://docs.oracle.com/en/java/javase/11/docs/api/java.base/java/lang/annotation/Target.html>

Declaring Annotation Types (1)

- A new annotation type is declared using the following annotation type declaration:
 - *modifiers @interface name { declarations }*
- The above declaration defines a special interface.
 - Not all of the rules that apply to normal interface declarations apply to annotation type declarations.
 - For example, an annotation type declaration cannot be generic, and no extends clause is permitted.
 - The direct superinterface of every annotation type is `java.lang.annotation.Annotation` that is itself a normal interface.

Declaring Annotation Types (2)

- The body of an annotation type declaration may contain any of the following:
 - Class declarations
 - Interface declarations (including annotation type declarations)
 - Constant declarations, such as:
 - `int MIN = 0;`
 - `int MAX = 10;`
 - Special method declarations

Declaring Annotation Types (3)

- Each method declaration in the body of an annotation type declaration declares an element.
 - Such a method declaration cannot have formal parameters, type parameters, or a throws clause.
 - The return type of the method defines the element type, it must be one of the following, or a compile-time error occurs:
 - A primitive type
 - String
 - Class/Class< T_1, \dots, T_n >
 - An enum type
 - An annotation type
 - An array type whose component type is one of the preceding types
 - The keyword default can be used to specify a default value for an element.
 - By convention, the name of the sole element in a single-element annotation type is value.

Declaring and Using an Annotation Type – Example 1

```
// Evolving.java:  
@Documented  
public @interface Evolving {  
}  
  
// Experimental.java:  
@Documented  
public @interface Experimental {  
}  
  
// Stable.java:  
@Documented  
public @interface Stable {  
}
```

```
// Foo.java:  
public class Foo {  
  
    @Experimental  
    public void a() {  
    }  
  
    @Evolving  
    public void b() {  
    }  
  
    @Stable  
    public void c() {  
    }  
  
    public void d() {  
    }  
  
}
```

Declaring and Using an Annotation Type – Example 2

```
// Stability.java:  
@Documented  
public @interface Stability {  
    public enum Status {  
        EXPERIMENTAL,  
        EVOLVING,  
        STABLE  
    }  
    Status value();  
}
```

Declaring and Using an Annotation Type – Example 2 (continued)

```
// Foo.java:  
public class Foo {  
  
    @Stability(Stability.Status.EXPERIMENTAL)  
    public void a() {  
    }  
  
    @Stability(value=Stability.Status.EVOLVING)  
    public void b() {  
    }  
  
    @Stability(Stability.Status.STABLE)  
    public void c() {  
    }  
  
    public void d() {  
    }  
  
}
```

Declaring and Using an Annotation Type – Example 3

- The annotation is only applicable to method and constructor declarations:

```
// Stability.java:  
@Documented  
@Target({ElementType.METHOD, ElementType.CONSTRUCTOR})  
public @interface Stability {  
    public enum Status {  
        EXPERIMENTAL,  
        EVOLVING,  
        STABLE  
    }  
    Status value();  
}
```


Declaring and Using an Annotation Type – Example 4

- The compiler stores the annotation in the bytecode, and thus it can be accessed at runtime:

```
// Stability.java:  
@Documented  
@Target({ElementType.METHOD, ElementType.CONSTRUCTOR})  
@Retention(RetentionPolicy.RUNTIME)  
public @interface Stability {  
    public enum Status {  
        EXPERIMENTAL,  
        EVOLVING,  
        STABLE  
    }  
    Status value();  
}
```

Declaring and Using an Annotation Type – Example 4 (continued)

- Methods declared in the Foo class that are marked with the `@Stability` annotation:

```
Arrays.stream(Foo.class.getDeclaredMethods())
    .filter(method -> method.isAnnotationPresent(Stability.class))
    .forEach(System.out::println);
// public void Foo.b()
// public void Foo.c()
// public void Foo.a()
```

Declaring and Using an Annotation Type – Example 4

- Methods declared in the Foo class that are marked with the `@Stability(Stability.Status.STABLE)` annotation:

```
Arrays.stream(Foo.class.getDeclaredMethods())
    .filter(method -> method.isAnnotationPresent(Stability.class)
        && method.getAnnotation(Stability.class).value() ==
            Stability.Status.STABLE)
    .forEach(method -> System.out.println(method + " is STABLE"));
// public void Foo.c() is STABLE
```

Declaring and Using an Annotation Type – Example 4 (continued)

```
// StabilityUtil.java:
public class StabilityUtil {

    public static Method[] getMethodsWithStability(Class c,
        Stability.Status status) {
        return Arrays.stream(c.getDeclaredMethods())
            .filter(method -> method.isAnnotationPresent(Stability.class)
                && method.getAnnotation(Stability.class).value() == status)
            .toArray(Method[]::new);
    }
    ...
}
```

```
for (Method method : getMethodsWithStability(Foo.class,
    Stability.Status.STABLE)) {
    System.out.println(method + " is STABLE");
}
// public void Foo.c() is STABLE
```

Declaring and Using an Annotation Type – Example 5

```
// Todo.java:  
@Documented  
public @interface Todo {  
    public enum Priority {  
        LOW,  
        NORMAL,  
        HIGH;  
    }  
    Priority priority();  
    String assignedTo() default "";  
}
```

Declaring and Using an Annotation Type – Example 5 (continued)

```
// Foo.java:
public class Foo {

    @Todo(priority = Todo.Priority.NORMAL)
    public void a() {
        // ...
    }

    public void b() {
        // ...
    }

    @Todo(priority = Todo.Priority.HIGH,
          assignedTo = "me")
    public void c() {
        // ...
    }

}
```

Declaring and Using an Annotation Type – Example 6

```
// Pattern.java:  
@Documented  
public @interface Pattern {  
    String regex();  
    int flags() default 0;  
    String message();  
}
```

```
// Book.java:  
public class Book {  
  
    @Pattern(regex = "^\\d{13}$", message = "Invalid ISBN number")  
    String isbn;  
    // ...  
  
}
```

Repeatable Annotations (1)

- Repeatable annotation types were introduced in Java SE 8.
- Multiple annotations of a repeatable annotation type can be applied to the same program construct.
 - It is a compile-time error if multiple annotations of a non-repeatable annotation type are applied to the same program construct.
- They require a containing annotation type.

Repeatable Annotations (2)

```
// Schedule.java:  
@Documented  
@Target(ElementType.METHOD)  
@Repeatable(Schedules.class)  
public @interface Schedule {  
    String month() default "*";  
    String dayOfMonth() default "*";  
    int hour() default 12;  
    int minute() default 0;  
}
```

```
// Schedules.java:  
@Documented  
@Target(ElementType.METHOD)  
public @interface Schedules {  
    Schedule[] value();  
}
```

Repeatable Annotations (3)

```
// Foo.java:
public class Foo {

    @Schedule(dayOfMonth = "last", hour = 23, minute = 59)
    public periodicActivity1() {
        // ...
    }

    @Schedule(dayOfMonth = "first", hour = 8)
    @Schedule(dayOfMonth = "last", hour = 16)
    public periodicActivity2() {
        // ...
    }

    @Schedule(month = "Apr", dayOfMonth = "29")
    @Schedule(month = "Jun", dayOfMonth = "29")
    public periodicActivity3() {
        // ...
    }
}
```

Type Annotations (1)

- A type annotation is an annotation that applies to a type (or any part of a type).
 - It was introduced in Java SE 8.

Type Annotations (2)

- Declaring and using a type annotation:

```
// NonNull.java:  
@Documented  
@Retention(RetentionPolicy.RUNTIME)  
@Target(ElementType.TYPE_USE)  
public @interface NonNull {  
}
```

Type Annotations (3)

- Declaring and using a type annotation: (continued)
 - `@NonNull String s = getString();`
 - `String s = (@NonNull String) o;`
 - `@NonNull String processString(@NonNull String s) { ... }`
 - `void processList(@NonNull List<@NonNull Object> list) {
 ...
}`
 - `<T> void processArray(@NonNull T[] arr) { ... }`
 - `<T> void processArray(@NonNull T @NonNull [] arr) {
 ...
}`
 - `@NonNull var x = getData();`
 - `(@NonNull var x, @NonNull var y) -> x.process(y)`

Type Annotations (4)

- Example: *The Checker Framework* (license: GPLv2) <https://checkerframework.org/>
 - Checker: a tool that warns about certain errors or gives a guarantee that those errors do not occur.
 - The verification happens at compile time.
 - Can be used in the Eclipse and IntelliJ IDEA IDEs, and also with the Gradle and Apache Maven build systems.
 - Requires JDK 8 or JDK 11.

Type Annotations (5)

- Example: *The Checker Framework*: (continued)
 - Code snippet and command line usage (JDK 11):

```
List<@NonNull String> list = new ArrayList<>();  
list.add(null);
```

```
$ javac -J--add-opens=jdk.compiler/com.sun.tools.javac.comp=ALL-UNNAMED \  
-processorpath /path/to/checker.jar \  
-cp /path/to/checker-qual.jar \  
-processor org.checkerframework.checker.nullness.NullnessChecker \  
Foo.java Bar.java  
Foo.java:10: error: [argument.type.incompatible] incompatible types in  
argument.  
    list.add(null);  
           ^  
found   : null  
required: @Initialized @NonNull String  
1 error
```

The `javax.annotation.processing` Package (1)

- Provides a means for run-time processing of annotations.
 - It was introduced in Java SE 6.
 - See: *JSR 269: Pluggable Annotation Processing*
<https://jcp.org/en/jsr/detail?id=269>
- The `AbstractProcessor` class of the package is provided for annotation processing.
 - See:
`javax.annotation.processing.AbstractProcessor`
<https://docs.oracle.com/en/java/javase/11/docs/api/java.compiler/javax/annotation/processing/AbstractProcessor.html>

The javax.annotation.processing Package (2)

- Example for annotation processing:

```
// StabilityProcessor.java:
@SupportedAnnotationTypes("Stability")
public class StabilityProcessor extends AbstractProcessor {

    public SourceVersion getSupportedSourceVersion() {
        return SourceVersion.latestSupported();
    }

    public boolean process(Set<? extends TypeElement> annotations,
        RoundEnvironment roundEnv) {
        for (Element element :
            roundEnv.getElementsAnnotatedWith(Stability.class)) {
            Stability stability = element.getAnnotation(Stability.class);
            final String message = String.format("%s is %s", element,
                stability.value());
            processingEnv.getMessager().printMessage(Kind.NOTE, message);
        }
        return false;
    }
}
```

The javax.annotation.processing Package (3)

- Example for annotation processing: (continued)
 - Command line usage:

```
$ javac StabilityProcessor.java
$ javac -processor StabilityProcessor Foo.java
Note: a() is EXPERIMENTAL
Note: b() is EVOLVING
Note: c() is STABLE
```

Further Recommended Reading

- *The Java Tutorials – Trail: Learning the Java Language – Lesson: Annotations.*
<https://docs.oracle.com/javase/tutorial/java/annotations/>
- Joshua Bloch. *Effective Java*. Third Edition. Addison-Wesley Professional, 2017.
<http://www.informit.com/store/effective-java-9780134685991>